

St Aidan's Computing Overview 2022 - 2023



Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS						
Sycamore	<p>COMPUTING SYSTEMS AND NETWORKS</p> <p>Technology around us Online Safety</p>	<p>CREATING MEDIA</p> <p>Digital Painting</p>	<p>PROGRAMMING A</p> <p>Moving a robot</p>	<p>DATA AND INFORMATION</p> <p>Grouping data Online Safety</p>	<p>CREATING MEDIA</p> <p>Digital writing Online Safety</p>	<p>PROGRAMMING B</p> <p>Introduction to animation</p>
Poplar	<p>COMPUTING SYSTEMS AND NETWORKS</p> <p>Information technology around us Online safety</p>	<p>CREATING MEDIA</p> <p>Digital photography</p>	<p>PROGRAMMING A</p> <p>Robot algorithms</p>	<p>DATA AND INFORMATION</p> <p>Pictograms Online safety</p>	<p>CREATING MEDIA</p> <p>Making music Online safety</p>	<p>PROGRAMMING B</p> <p>Introduction to quizzes</p>
Maple	<p>COMPUTING SYSTEMS AND NETWORKS</p> <p>Connecting Computers</p>	<p>CREATING MEDIA</p> <p>Stop frame animation Online safety</p>	<p>PROGRAMMING A</p> <p>Sequence in music</p>	<p>DATA AND INFORMATION</p> <p>Branching databases</p>	<p>CREATING MEDIA</p> <p>Desktop publishing Online safety</p>	<p>PROGRAMMING B</p> <p>Events and actions</p>
Elm	<p>COMPUTING SYSTEMS AND</p>	<p>CREATING MEDIA</p>	<p>PROGRAMMING A</p>	<p>DATA AND INFORMATION</p>	<p>CREATING MEDIA</p>	<p>PROGRAMMING B</p>

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	NETWORKS <i>The internet</i>	<i>Audio editing</i> <i>Online safety</i>	<i>Repetition in shapes</i>	<i>Data logging</i>	<i>Photo editing</i> <i>Online safety</i>	<i>Repetition in games</i>
Hawthorn	COMPUTING SYSTEMS AND NETWORKS <i>Sharing information</i> <i>Online safety</i>	CREATING MEDIA <i>Video editing</i> <i>Online safety</i>	PROGRAMMING A <i>Selection in physical computing</i>	DATA AND INFORMATION <i>Flat-file databases</i>	CREATING MEDIA <i>Vector drawing</i> <i>Online safety</i>	PROGRAMMING B <i>Selection in quizzes</i>
Chestnut	COMPUTING SYSTEMS AND NETWORKS <i>Communication</i> <i>Online safety</i>	CREATING MEDIA <i>Web page creation</i> <i>Online safety</i>	PROGRAMMING A <i>Variables in games</i>	DATA AND INFORMATION <i>Spreadsheets</i>	CREATING MEDIA <i>3D modelling</i> <i>Online safety</i>	PROGRAMMING B <i>Sensing</i>

All Online safety lessons topics cover NC strands below:

KS1 Computing National Curriculum

Children can use technology safely and respectfully, keeping personal information private; they identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

KS2 Computing National Curriculum

Children use technology safely, respectfully and responsibly. They recognise acceptable/unacceptable behaviour and identify a range of ways to report concerns about content



and contact.

KS2 Computing National Curriculum

Children understand computer networks, including the internet; how they can provide multiple services, such as the world wide web, and the opportunities they offer for communication and collaboration. They use search technologies effectively, appreciate how results are selected and ranked, and are discerning in evaluating digital content.