## Mathematics - Progression Map



## Number and Place Value

- count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words.


## Addition and Subtraction

- read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7=\square-9$.


## Geometry (properties of shapes)

- recognise and name common 2-D and 3-D shapes, including:
- 2-D shapes [for example, rectangles (including squares), circles and triangles]
- 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].


## Measures

compare, describe and solve practical problems for:

- lengths and heights [for example, long/short, longer/shorter, tall/short, double/ha
- mass/weight [for example, heavy/light, heavier than, lighter than]
- capacity and volume [for example, full/empty, more than, less than, half, half full quarter]
- time [for example, quicker, slower, earlier, later]
- sequence events in chronological order using language [for example, before anc after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]
- recognise and use language relating to dates, including days of the week, weeks months and years


## Half Term



## Multiplication and Division

- solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.


## Fractions

- recognise, find and name a half as one of two equal parts of an object, shape or quantity
- recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.


## Non-Statutory Guidance

| Number and Place Value | Pupils practise counting ( $1,2,3 . .$. ), ordering (for ex indicate a quantity (for example, 3 apples, 2 centim concrete problems, until they are fluent. <br> Pupils begin to recognise place value in numbers b counting and comparing numbers up to 100 , suppo representations. <br> They practise counting as reciting numbers and co counting in twos, fives and tens from different multi patterns in the number system (for example, odd a and frequent practice through increasingly complex <br> They recognise and create repeating patterns with |
| :---: | :---: |
| Addition and Subtraction | Pupils memorise and reason with number bonds to example, $9+7=16 ; 16-7=9 ; 7=16-9)$. They subtracting zero. This establishes addition and sub Pupils combine and increase numbers, counting fo They discuss and solve problems in familiar practic quantities. Problems should include the terms: put away, distance between, difference between, more develop the concept of addition and subtraction an flexibly. |

## Multiplication and Division

Through grouping and sharing small quantities, and division; doubling numbers and quantities; a numbers and quantities.

They make connections between arrays, numbel and tens.

## Fractions

## Measures

Pupils are taught half and quarter as 'fractions solving problems using shapes, objects and qu recognise and find half a length, quantity, set 0 and quarters to the equal sharing and grouping well as recognising and combining halves and

The pairs of terms: mass and weight, volume ar this stage.
Pupils move from using and comparing different non-standard units, including discrete (for exam example, liquid) measurement, to using manage

In order to become familiar with standard meas such as a ruler, weighing scales and containers

